## Palindrome algorithm notation by Daniel Marschall

This script shows my notation of the palindrome algorithm, which can transform a number into a palindrome, except for the Lychrel numbers.

*a* is the number where we want to create a palindrome from:

$$a \in \mathbb{Z}$$

Now we use a recursive function to describe the palindrome-algorithm:

$$f_a(0) \coloneqq a$$
  
$$f_a(x) = f_a(x-1) + rev[f_a(x-1)]$$
  
$$x \in \mathbb{N} \setminus \{0\}$$

*rev*[] is a function that inverses a number. I found no mathematical notation for this function.

For the smallest x (that means the first palindrome that was found) that has following conditions

$$f_a(x) = rev[f_a(x)]$$
$$x \in \mathbb{N} \setminus \{0\}$$

we can define:

 $I(a) \coloneqq x$  $P(a) \coloneqq f_a(x)$ 

P(a) is the palindrome that results from the initial number a after I(a) iterations with the palindromealgorithm.

Examples:

$$I(5273) = 1$$
  
 $P(5273) = 8998$   
 $I(4753) = 5$   
 $P(4753) = 475574$ 

There are numbers, which seem to have no solution with the palindrome algorithm. They are called Lychrel numbers. Let's give them a mathematical set notation.

$$\mathbb{L} = \{196, 295, 394, 493, 592, 689, 691, 788, \dots \}$$

 $\mathbb{L} \in \mathbb{N} \setminus \{0\}$ 

And maybe we can give all palindrome numbers also a set notification:

We can also define:

$$I(x) \in \mathbb{N} \setminus \{0\}$$
$$P(x) \in \mathbb{P}$$

A problem of the palindrome algorithm, the palindrome set and the Lychrel set is, that the palindromecharacter is dependent on the base b (decimal has b = 10) of the respective number.

So, I suggest that the Lychrel set notification should be extended with the respective base *b*:

$$\mathbb{L}_{10} = \{196, 295, 394, 493, 592, 689, 691, 788, ...\}$$

 $\mathbb{L}_b \in \mathbb{N} \setminus \{0\}$ 

Also the palindrome set notification should be extended with the base *b*:

$$\mathbb{P}_{10} = \{11, 22, \dots, 121, 131, \dots\}$$
$$\mathbb{P}_b \in \mathbb{N}$$

Because the inverse function rev[] is also depended on the base b, we can notify it as  $rev_b[]$ .

The recursive algorithm could be written as:

$$f_a^b(0) \coloneqq a$$
$$f_a^b(x) = f_a^b(x-1) + rev_b[f_a^b(x-1)]$$

For the smallest x that makes the condition

$$f_a^b(x) = rev_b[f_a^b(x)]$$

true, we can define:

$$I_b(a) \coloneqq x$$
  
 $P_b(a) \coloneqq f_a^b(x)$ 

If we believe that there is no solution for the Lychrel numbers, we could define:

 $a \notin \mathbb{L}$ 

But there is no mathematical argument that certifies that there is no solution for the Lychrel numbers.

Here is one example for a solution with b = 16:

$$I_6(AB) = 3$$
$$P_6(AB) = 6C6$$

Please send me a note at info@daniel-marschall.de if you have improvement suggestions.

Daniel Marschall April, 10th 2008